# CZECH TECHNICAL UNIVERSITY IN PRAGUE

Faculty of Electrical Engineering Department of Cybernetics



# BACHELOR THESIS

# Detection and Compensation of Tremor for Patients with Parkinson Disease

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Supervisor: Ing. Zdeněk Hurák, Ph.D.

May 16, 2012

#### Czech Technical University in Prague Faculty of Electrical Engineering

**Department of Cybernetics** 

# **BACHELOR PROJECT ASSIGNMENT**

Student: Tadeáš Lejsek

**Study programme:** Cybernetics a Robotics

Specialisation: Robotics

Title of Bachelor Project: Detection and Compensation of Tremor for Patients

with Parkinson Disease

#### **Guidelines:**

- 1. Inertial estimation: study the basic principles of inertial sensors such as accelerometers and rate gyros. Implement the communication between the provided sensoric module and a PC. Demonstrate basic algorithms for estimating the 3D pose of the sensor.
- 2. EMG measurement: study the basic principles of EMG and a particular instrumentat available at the collaborating Department of Neurology. Analyze the capabilities of this instrument for processing the measured data in real time. Demonstrate synchronous sensing using the EMG and inertial sensors. Following the instructions of the neurologists, conduct some measurements with patients suffering from tremor.
- 3. Propose some algorithms for detection and quantification of tremor. Both offline (batch-mode) and online (real-time) modes.
- 4. Study the principles of functional electrical stimulation and deep brain stimulation (although they will not be used in this work).
- 5. Based on the literature, design a feedback compensation scheme for tremor attenuation based on real-time tremor detection.

#### **Bibliography/Sources:**

- [1] Šprdlík, O.; Hurák, Z.; Hoskovcová, M.; Ulmanová, O.; Růžička, E.: "Tremor analysis by decomposition of acceleration into gravity and inertial acceleration using inertial measurement unit." Biomedical Signal Processing and Control 6, no. 3 (2011): 269-279.
- [2] Řezáč, M.; Hurák, Z.; "Low-cost inertial estimation unit based on extended Kalman filtering." In Proc. SPIE Automatic Target Recognition XX; Acquisition, Tracking, Pointing, and Laser Systems Technologies XXIV; and Optical Pattern Recognition XXI. Vol. 7696. Orlando, Florida, USA : SPIE, 2010.
- [3] Zhang, D.; Poignet, P.; Widjaja, F. and Tech Ang, W.: "Neural oscillator based control for pathological tremor suppression via functional electrical stimulation," Control Engineering Practice, vol. 19, no. 1, pp. 74-88, Jan. 2011.

Bachelor Project Supervisor: Ing. Zdeněk Hurák, Ph.D.

Valid until: the end of the winter semester of academic year 2012/2013

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Prague, January 9, 2012

#### Katedra kybernetiky

# ZADÁNÍ BAKALÁŘSKÉ PRÁCE

Student:	Tadeáš Lejsek
Studijní program:	Kybernetika a robotika (bakalářský)
Obor:	Robotika
Název tématu:	Detekce a kompenzace esenciálního třesu u pacientů s Parkinsonovou chorobou

#### Pokyny pro vypracování:

- Inerciální odhadování: Seznamte se s principy inerciálních senzorů zrychlení a úhlové rychlosti a zprovozněte komunikaci mezi poskytnutým senzorickým modulem a počítačem. Demonstrujte základní algoritmy pro odhadování orientace.
- 2. EMG měření: Seznamte se s principy měření EMG a s konkrétním přístrojem na Neurologické klinice. Analyzujte možnosti daného přístroje pro zpracování dat v reálném čase. Demonstrujte synchronní měření pomocí EMG a inerciálních senzorů. Podle pokynů spolupracujících lékařů proveďte základní měření s pacienty s Parkinsonským třesem.
- 3. Navrhněte algoritmy pro vyhodnocování měření pro detekci a kvantifikaci třesu, a to jak offline tak i v reálném čase.
- 4. Seznamte se s principy funkční elektrické stimulace a hluboké mozkové stimulace (v této práci však tato zařízení ještě nutně používána nebudou).
- 5. Na základě výsledků v literatuře navrhněte zpětnovazební schéma pro kompenzaci třesu založené na detekci třesu a stimulaci v reálném čase.

#### Seznam odborné literatury:

- [1] Šprdlík, O.; Hurák, Z.; Hoskovcová, M.; Ulmanová, O.; Růžička, E.: "Tremor analysis by decomposition of acceleration into gravity and inertial acceleration using inertial measurement unit." Biomedical Signal Processing and Control 6, no. 3 (2011): 269-279.
- [2] Řezáč, M.; Hurák, Z.; "Low-cost inertial estimation unit based on extended Kalman filtering." In Proc. SPIE Automatic Target Recognition XX; Acquisition, Tracking, Pointing, and Laser Systems Technologies XXIV; and Optical Pattern Recognition XXI. Vol. 7696. Orlando, Florida, USA : SPIE, 2010.
- [3] Zhang, D.; Poignet, P.; Widjaja, F. and Tech Ang, W.: "Neural oscillator based control for pathological tremor suppression via functional electrical stimulation," Control Engineering Practice, vol. 19, no. 1, pp. 74-88, Jan. 2011.

Vedoucí bakalářské práce: Ing. Zdeněk Hurák, Ph.D.

Platnost zadání: do konce zimního semestru 2012/2013

prof. Ing. Vladimír Mařík, DrSc. vedoucí katedry



prof. Ing. Pavel Ripka, CSc. děkan

V Praze dne 9. 1. 2012

#### Declaration

I hereby declare that I have completed this thesis independently and that I have listed all the literature and publications used.

I have no objection to usage of this work in compliance with the act 60 Z Z kon č. 121/2000 Sb. (copyright law), and with the rights connected with the copyright act including the changes in the act.

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#### Abstract

This bachelor thesis aims at exploring closed-loop feedback tremor suppression. As a result, a real-time tremor detection tool based on data obtained from inertial sensors was designed. It was tested on both healthy subjects and subjects suffering from essential tremor. Moreover, procedures for obtaining data in off-line and real-time mode for different sensors used at the collaborating Department of Neurology were developed and also used in practice.

#### Abstrakt

Tato bakalářská práce se zabývá možnostmi zpětnovazebního potlačování třesu. Byl navrhnut program, který detekuje třes v reálném čase na základě dat z inerciálních senzorů. Byl testován jak na zdravých osobách, tak i na pacientech trpících esenciálním třesem. Dále byly navrženy a též v praxi otestovány procedury pro čtení dat v off-line i real-time režimu z dalších senzorů používaných na neurologickém oddělení v místní nemocnici.

#### Acknowledgement

I would like to thank my supervisor Zdeněk Hurák, who he has always been a big support and my college Pavel Kovář, who kept pushing forward no matter what was happening. I would also like to thank prof. Růžička and doc. Jech, who made this whole work possible. Jana and Martina from the collaborating Department of Neurology offered us a lot of their time. Thanks to the kind consent of MUDr. Čelakovský, we gained access to important pieces of software. I would also like to thank Katka and Ota for helping with the train experiment, members of the group for their friendly advice and support, Jéňa for his invaluable insights and my lovely girlfriend Bára for her patience. Finally, I would also like to thank my mother, who has always been there to help in any way.

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# Chapter 1

# Introduction

### 1.1 Motivation

People suffering from Parkinson's tremor have very difficult lives, since the tremor makes even the simplest every-day tasks complicated. Different ways exist to solve these troubles e.g. medication. However, every one of them is far from being perfect.

The ultimate goal of the work of the whole team is to suppress the tremor using either *Functional Electrical Stimulation* or *Deep Brain Stimulation*. Low-cost inertial sensors can be used for tremor detection and then it is only a small step to close the feedback loop to the stimulating appliance. Simple control algorithms can be applied such as proportional regulation to tune the parameters of the stimulator. My own goal within this undergraduate project is to develop an algorithm for tremor detection. It is an essential part of the whole feedback loop.

Most of the above mentioned techniques are well-known and separately much used. However, only recently [1], [2], [3] researches started to put all of that together. It promises a great help for patients with Parkinson's tremor in the near future.

#### **1.2** Cooperation

This whole assignment was done together with my college Pavel Kovář. His main speciality were the technical aspects of the work such as connecting the different devices to PC and making the communication with PC possible. To make the work complete, I will also mention the parts of the work that he did. Furthermore, when later in the text "I" is used, it means that I did it, whereas when "we" is used it means it was a combined effort of us both.

All the measurements described in chapter 4 were done at the Department of Neurology 1st Faculty of Medicine and General Teaching Hospital. The head of the department is Prof. MUDr. Evžen Růžička, DrSc., FCMA. The measurements were performed under the guidance of Mgr. Martina Puršová and MUDr. Bc. Jana Kališová.

### 1.3 Parkinson disease

Parkinson's disease is a disease of the nervous system. It develops gradually and mainly affects body movements. There is no known treatment or cause, but it is believed that genes and age play a significant role. One of the symptoms of the disease is the lack of dopamine in the brain and the fact that the patients have problems with even simple movements and suffer from tremor.

The tremor mostly affects arms. Usually it is present only when the patient is at rest. However, when he or she starts moving for example the left arm, the tremor can get worse at the other arm. Parkinsonic tremor should not be confused with the essential tremor, which is something different. Its cause is genetic and affects the patient all the time, no matter if he or she moves or not [4].

### 1.4 Inertial sensors

Inertial sensors are used in many applications, for instance for measuring orientation in cell phones, aircraft and so on. They can also be used as a tool for detecting tremor. In order to use them correctly, it is necessary to understand how they work.

#### 1.4.1 Accelerometer

#### General description

Accelerometer does not measure only acceleration caused by its movement (proper acceleration) as one would probably think, but measures acceleration relative to the free fall. This means that when the MTx sensor is lying on the table without any movement, it gives approximately 1 g upwards. Because of the free fall the sensor is accelerating upwards relative to the Earth's local inertial frame. Einstein stated (*Einstein's Equivalence Principle*) that acceleration caused by movement and force of gravity are indistinguishable. Therefore, the component of the proper acceleration and the gravitational component are mixed together.

Measured acceleration can be used as an input for more advanced techniques on determining the position of the sensor. But it brings issues how to separate the gravitational component from the component caused solely by the movement of the sensor. Several techniques can be applied to accomplish such a task, but this is beyond the scope of this work. One can for example look it up in [5].

#### Technical details



Figure 1.1: Accelerometer. From [6].

The device functions in the following way. External acceleration causes the proof mass to deviate from its neutral position. This is then measured through a change of capacitance between the proof mass and a fixed frame using a beam structure.

#### 1.4.2 Gyroscope

#### General description

There are many ways how a gyroscope, a device for measuring angular speed can be constructed. In this case the term gyroscope (or gyro) is used as a jargon, since nothing is "rotating" in the device. The sensor works rather on the principle of measuring *Coriolis Force*. For that reason the device can be made very small (and hence be called MEMS — *Micro-Electro-Mechanical Systems*). One very nice feature of this set up is the following. The sensor does not have to be placed directly at the axis of rotation in order to measure the angular speed around that particular axis. It does not matter if the sensor is placed further, it still gives the desired results.

#### Technical details

Coriolis Force

$$\mathbf{F} = 2m\boldsymbol{\omega} \times \mathbf{v} \tag{1.1}$$

where m is mass,  $\boldsymbol{\omega}$  angular speed and **v** object's velocity in the rotating system

MEMS gyroscope uses the idea of *Foucault Pendulum*. But instead of a pendulum a vibrating mass is used and thus Coriolis force is measured. When the sensor is rotated, the Coriolis force causes the second frame to vibrate. These vibrations are then measured through a change in capacity.



Figure 1.2: MEMS gyroscope diagram. Taken from [7]

#### 1.4.3 Magnetometer

#### General description

Magnetometer measures the Earth's magnetic field. Many different types of magnetometers exist, but in our case it works on the principle of anisotropic magneto-resistance.

#### **Technical details**

In case of magneto-resistive material its electrical resistance is slightly higher in the direction of the intensity of the magnetic field.



Figure 1.3: Magneto-resistance. Taken from [7]

where  $\mathbf{H}$  is magnetic intensity and R electrical resistance

A device can be constructed in order to measure these changes. It usually consists of a thin layer of anisotropic magneto-resistive material that is placed on a silicon substrate. Changes in magnetic intensity  $\mathbf{H}_{\mathbf{y}}$  cause changes in the magnetization  $\mathbf{M}$  of the material and these in turn cause a change in the electrical resistance.



Figure 1.4: Magnetometer diagram. Taken from [7]

# Chapter 2

# Basics of measurements and estimation with inertial sensors

Since low-cost inertial sensors are in terms of accuracy very far from their counterparts used for example in modern aircraft, we proposed several experiments to check the usability of these sensors for our experiments.

## 2.1 XSens MTx sensor

We were provided with XSens MTx sensor containing 3-axis accelerometer, gyroscope and magnetometer. Available sampling frequencies start at hundreds of Hz. The sensor has an external cache, it can be easily connected to PC via USB and data can be obtained either in real-time (sample by sample) or in batch-mode (up to 256 samples per batch).



Figure 2.1: XSens MTx Sensor

The MTx is a small and accurate 3DOF Orientation Tracker. It provides drift-free 3D orientation as well as kinematic data: 3D acceleration, 3D rate of turn and 3D earthmagnetic field. For more detailed description (such as concerning sampling frequency) see [8].

## 2.2 Connecting with PC

The data flows from the sensor to a cache which is then connected to a PC via USB. Two modes of obtaining the data exists. One can either set up a direct low level communication and poll the sensor at the same or higher rate than the sampling frequency and thus get the data sample by sample (single value polling). Or it is possible to poll the sensor at a lower rate than the sampling frequency and hence obtain the data in batches (buffer polling). The sensor will manage the right ordering of the data by itself.

#### 2.2.1 Obtaining data through Matlab

The data can be accessed from Matlab through *actxserver* function. It belongs to the *COM* technologies and more specifically *ActiveX*. In Matlab only the buffer polling method is available.

The following function creates a handle to the MT-Object.

```
1 h = actxserver('MotionTracker.CMT');
```

Then desired sample frequency and output modes are set and we can proceed to the measurement.

```
1 time=5; %perform the measurement for 5 seconds
2 toc
3 while tic < time
4    h.cmtGetNextDataBundle()
5
6    % retrieve the data
7    [inertialData] = h.cmtDataGetCalData(deviceId);
8    [eulerAngle] = h.cmtDataGetOriEuler(deviceId);
9 end</pre>
```

For detailed description go to [9], page 48. Code samples are included on the attached CD.

#### 2.2.2 Obtaining data through LabView

The sensor can also be accessed via LabView environment. I managed to create a script (both LabView — mtx.vi and executable — ReadLV.exe) for reading accelerometer and gyroscope data using the buffer polling method. Both can be found on the attached CD.

#### 2.3 Offset

Ideal sensor is supposed to have a zero offset, but unfortunately this is not true for real devices. What makes matters worse is that the offset also changes all the time. It is somehow dependent on the temperature, orientation of the sensor etc.

### 2.4 Angular speed integration

If the sensor is rotated in one plane, its orientation can be computed by simply integrating the output of the gyroscope. We proposed two experiments in order to demonstrate the influence of noise, offset etc.

In the first one I simply let the sensor lie on a table in a way that its z-axis was pointing upwards. The sensor was not moving and I integrated the angular speed around the z-axis. The sample frequency was set to 50 Hz and 2 different methods of integration were used: rectangular and trapezoidal. The results were compared with the sensor built-in Euler



Figure 2.2: Angle estimation — still

angle estimation. Fig. 2.2 shows the obtained results where rect — rectangular approximation, trap — trapezoidal approximation, euler — built-in Euler angle estimation

One can see that within 30 seconds it is already off by 80 degrees. This means that it is losing the right orientation by approximately 3 degrees per second, so within very short time this method for estimating orientation of the sensor is totally useless. The results also show that effects of using different numerical integration method can be neglected. This suggests that even if the sampling frequency is fairly low, benefits of using more sophisticated method are negligible. Therefore, I will be using only rectangular approximation as the integration method in the later experiments.

In the second experiment I placed the sensor on a flat surface and rotated it 90 degrees there and back. Thus, the sensor should end up in exactly the same position as at the beginning of the experiment. Then I computed the corresponding angle by integrating the gyro output (z-axis). I also used the results from the previous experiment to estimate the offset. I did it in a way that I computed the mean of the signal and then subtracted it from all the signal values in the second experiment. Fig. 2.3 shows the results I obtained.

The results again show that if the computation is not performed using offset estimation, then over time the correct orientation of the sensor is lost. However, if I first estimate the offset and use it for the subsequent computation, the results can be even better than the sensor built-in Euler angle estimation.



Figure 2.3: Angle estimation — move

## 2.5 Acceleration

MTx accelerometers can be used to either estimate speed or position. Thus, we proposed two experiments to demonstrate that.

#### 2.5.1 Train start

The first experiment took place on the way from Warsaw to Prague by train. The MTx sensor was positioned with its x-axis in the direction of the tracks and the data were acquired for two minutes while the train was setting in motion. The acceleration was then integrated to compute the velocity of the train. The train wagon was equipped with a digital display that was showing the speed of the train (tachometer). Therefore, the computed data were compared with the train's internal system. Table 2.1 shows the results that were obtained. Computed speed of the train is shown in Fig. 2.4.

As one can see, the results differ slightly. There might be two major reasons for this. First, the measurement started shortly after the train begun to move, so it could have been moving at a low speed already. This could explain the difference between the computed velocity and the tachometer on the first and last two lines of the table 2.1. Concerning the remaining lines, I can give the following explanation. The tachometer was always showing the same speed for a longer time and then there was a big jump. So the middle of those time intervals were used in the table. However, the speed was not changing step-wise, but was rather gradual, as it is also documented in Fig. 2.4. Therefore, the difference could have been caused by a wrong synchronisation.

On the other hand, it was astonishing that even though bias and noise must have corrupted the measured data, the computed speed was quite accurate.

Time [s]	Computed speed $[\rm kmh^{-1}]$	Tachometer $[\rm kmh^{-1}]$	Relative error $[\%]$
50	43	48	10
54	46	59	22
63	56	71	21
95	87	94	7
106	98	102	4
110	101	108	6

Table 2.1: Comparing results



Figure 2.4: Train moves off



Figure 2.5: Position of the sensor

### 2.5.2 Distance travelled

The aim of the second experiment was to demonstrate whether it is possible to use the accelerometer as a tool for computing the distance the sensor travels. It was done by double integrating the acceleration.

The sensor was placed on a flat surface next to a tape (see Fig. 2.5). Its z-axis was pointing upwards and its x-axis in the opposite direction than the future movement since then it was easy to move it by holding the cable. First, the sensor was left lying in this position for 5 seconds which allowed to compute the offset and then it was moved one meter in a straight line. Fig. 2.6 shows the acceleration that I got, the computed velocity and the total distance travelled.

It can be clearly seen from the measured accelerometer data that the movement started at cca 0.2 s and finished at 6.2 s. The computed distance at that time is cca 97 cm which is almost the desired 100 cm. Even though the sensor stopped moving, a non-zero velocity was indicated and hence the distance was increasing. This was due to a non-zero offset of the accelerometer.

The reason for such a difference in offset before and after the experiment is most probably the fact that the surface was not as flat as it was assumed. In this way the 1g that would normally show up in the z-axis could be projected on the other two axis as well and disrupt the almost zero offset in the x-axis.

Unlike in the preceding experiments, the results computed using offset were a lot worse than without offset. When offset was included I did not even get close to the targeted 100 cm.

In general it can be said that double integration increases a lot all the errors such as offset, noise and so on. Thus, it is not recommended to use this method for measuring distance without any additional compensation.



Figure 2.6: Distance travelled

### 2.6 3D orientation estimation

Such a simple way of directly integrating the angular speed as described in 2.4 can only be used for the Euler angle estimation if the sensor stays in one plain (2D). If we want to estimate the position of the sensor in 3D, the task becomes more complicated. Here it is not possible to directly integrate the angular speed. One also needs the knowledge of the previous orientation. The following equation has to be used.

$$\begin{bmatrix} \dot{\varphi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = R(\varphi, \theta, \psi) \cdot \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}$$
(2.1)

where  $\varphi, \theta, \psi$  are Euler angles,  $R \ 3 \times 3$  rotational matrix and  $\omega_x, \omega_y, \omega_z$  angular speeds

Such straightforward approach is, however, not normally used. The gyroscope output contains noise and has offset, so if it is integrated directly, it will yield a huge error as it is documented in 2.4. Therefore, a more complex approach is applied. As it was described in 1.4.1, the accelerometer in still position gives 1 g upwards. Thus, from acceleration that is split between x,y and z-axis it is possible to estimate the position of the sensor. If the magnitude of the acceleration is smaller or bigger than 1 g, we know that the whole sensor is accelerating and hence its output cannot be used for orientation estimation. The magnetometer can be used in a similar way. *Kalman filter* is then applied to decide to what extent the information from accelerometer and magnetometer should be used to correct the orientation estimation. [10]

In Xsens Mtx sensor Euler angles are defined as roll, pitch and yaw. It is XYZ Earth fixed type (subsequent rotation around global X, global Y and global Z axis) [8].



Figure 2.7: Euler angles computation

- $\varphi$  roll ... rotation around global x-axis  $[-180^{\circ} \dots 180^{\circ}]$
- $\theta$  pitch ... rotation around global y-axis  $[-90^{\circ} \dots 90^{\circ}]$
- $\psi$  yaw ... rotation around global z-axis  $[-180^{\circ} \dots 180^{\circ}]$

Therefore the rotational matrix R can be computed as subsequent rotations around the x,y and z-axis. Since the definition talks about global axis, the order of multiplication must be reversed.

$$R(\varphi, \theta, \psi) = R_z(\psi) \cdot R_y(\theta) \cdot R_x(\varphi)$$
(2.2)

where  $R_z$  represents rotation around z-axis,  $R_y$  represents rotation around y-axis and  $R_x$  represents rotation around x-axis

We designed an experiment to demonstrate the usability of the equation 2.1. It was implemented together with the definition of Euler angles 2.6 and the results compared with the sensor built-in computation of Euler angles.

The sensor was placed on a flat surface, its z-axis pointing upwards. Then it was flipped  $30^{\circ}$  around y-axis, then  $15^{\circ}$  around the new z-axis there and back, then around the new x-axis  $15^{\circ}$  there and back and finally back into the original position. The results are shown in Fig. 2.7

The figure shows that the computed Euler angles fit quite well with the sensor's built-in computation. Only *roll* seems to be influenced a lot by offset. Pavel also found out that the orientation estimation is valid only when all the singularities are avoided.

The goal of the second experiment was to demonstrate that my algorithm can handle multiple rotations around the same axis. So I rotated the sensor 3 times around its x-axis. Fig. 2.8 shows the results that I obtained.

It can be seen that the interval for *roll* angle is implemented in the same way. However, the slight disruptions in *pitch* and *yaw* caused by the fact that the rotations, which were not exactly only around x-axis, were amplified in case of my algorithm. It seems like the sensor's built-in algorithm includes some sort of compensation.



Figure 2.8: Euler angles computation 2

# Chapter 3

# Tremor detection in the laboratory

It is stated in the surveyed literature that the tremor has frequency in the range between 3 to 8 Hz [11]. In order to detect such frequencies in the accelerometer or gyroscope output, at least double sampling frequency is needed (*aliasing theorem*). Therefore, the first thing that had to be done was to double-check the sampling frequency of our sensor, since I could not find the exact maximum rate in the manual. It was done in a way that more measurements of the same duration with gradually increasing sampling frequency were performed. I checked at the end of each experiment whether the number of samples is in accordance with the duration of the experiment. The following code was used repeatedly.

```
1 duration=1; % the length of the experiment was set to 1 second
2 sampling_frequency=x; % where x is the tested sampling frequency e.g. ...
100 Hz
3 [X]=measure(duration, sampling_frequency); % obtain the data
```

```
4 number_of_samples=length(X);
```

```
5 [number_of_samples duration*sampling_frequency] %compare the obtained ...
number of samples with the theoretical amount of samples
```

If number\_of\_samples (real amount) was lower than duration\*sampling\_frequency (theoretical amount), the sampling frequency was decreased. Otherwise, it was increased. In this way I found out that the sensor can manage sampling frequency up to 210 Hz.

### 3.1 Off-line detection

The tremor in a given time period can be detected in the following way. Fast Fourier Transform [12], [13] is computed for the given interval and the highest peak is found. If its frequency lies between 3 to 8 Hz, tremor is detected. The sensor provides accelerometer, gyroscope, magnetometer and Euler angle output. Computing FFT for change in orientation turned out not to be a good idea. The specification for bandwidth for accelerometer is 40 Hz, for gyroscope 30 Hz and for magnetometer 10 Hz [8]. For this reason I decided not to use the magnetometer since its bandwidth is very close to 8 Hz, which is the upper bound for the frequency of the tremor. Therefore, I was left with the two remaining ones, which means 6 outputs in total. Thus, it is necessary to decide which of the sensor outputs are the most significant ones or which combination of them to use.

The bandwidth also specifies the requirements on the minimal sampling frequency. It has to be at least two times higher than the largest bandwidth. In our case it is 80 Hz, so to make it safe I decided to use 100 Hz sampling frequency instead.

### 3.1.1 Standard position

We decided to standardize the position in which we will do all the following measurements. The right forearm is supported by a fixed object (armrest of a chair) and the hand can move freely. The sensor is then placed on the hand with its z-axis pointing upwards. The y-axis points in the direction of fingers and the x-axis opposite the thumb.



Figure 3.1: Position of sensor

### 3.1.2 Measurement

I measured different types of movements in this configuration for one minute: maximum up and down, rest, normal moves without tremor and simulated tremor. The results are shown in Fig. 3.2.



Figure 3.2: Different movements

Simulated tremor occurs between 30-40 s and 50-56 s. The results show that the most significant tremor indicators are acceleration in y and z-axis and angular speed in x and y-axis.

#### 3.1.3 Computing Fast Fourier Transform

Next I used a floating window of size 128 to compute FFT on the selected accelerometer and gyroscope data. The FFT output was searched for the highest peak and its frequency was found. The window was then moved by 1 to the right. These frequencies were then plotted over time. The results are in Fig. 3.3.



Figure 3.3: Frequency estimation

I chose the size 128 of the floating window due to the following reasons. If the sampling frequency is 100 Hz, then the size of the window corresponds to approximately 1.3 s. If the window is smaller, then some of the accuracy is lost. If it is larger, then bigger time delay is introduced. Therefore, 128 seems to be a good compromise.

The FFT algorithm does not use any data that were computed previously. Thus, it was easy to implement it, but on the other hand, it is a bit slower. So far the speed was sufficient and thus there was no need to improve it.

I used *Hamming window* for FFT computation instead of the rectangular one. The reason is that it should reduce the problem of "spectrum leaking". This occurs when the window does not exactly fit to the period of the signal.

#### 3.1.4 Tremor detection

The simple tremor detection algorithm was used. If the frequency was within the range 3 to 8 Hz, it was said that a tremor was detected. So 1 means tremor detected and 0 no tremor. Results are in Fig. 3.4.



Figure 3.4: Tremor detection

I decided to use an AND combination of all the signals to decide whether the tremor is really detected. This means that all values of the signals must be equal to 1 in order to say that the tremor is detected. This should suppress false alarms. The results are in Fig. 3.5



Figure 3.5: Final tremor detection

### 3.1.5 Oscillation filtering

Since there are some oscillations in the detection (close to edges) and some unwanted false alarms when the patient is in fact at rest, I decided to filter the signal [14]. I chose average moving window of size 20 to suppress quick oscillations. Fig. 3.6 shows close up of one of the edges.



Figure 3.6: Oscillation filtering

Then the condition for tremor detection can be changed in order to take the filtering into account. If the value of the signal is below 0.5, it is said that there is no tremor and if it is higher than 0.5, it is said that the tremor is detected.

## 3.2 Real-time detection

The results from the section 3.1 were taken into account to design a real-time detection algorithm. The final program is called *tremdet* and can be found on the attached CD.

```
Algorithm 1 tremdet algorithm
  upperBound \leftarrow 3
                                 \triangleright set the upper and lower bound on tremor frequency (in Hz)
  lowerBound \leftarrow 8
  while time < maxTime do
      x \leftarrow getNextSample()
                                                                                         \triangleright get new data
      win \leftarrow updateWin(x)
                                                                            ▷ update floating window
      if \neg atRest(win) then
          [y, freq] \leftarrow fft(win)
                                                                                       ▷ calculate FFT
          maxFreq \leftarrow findHighestPeak(y, freq)
                                                               \triangleright find the highest peak in frequency
          if maxFreq \leq upperBound \& maxfreq \geq lowerBound then
               flag \leftarrow 1
                                                                                     \triangleright tremor detected
          end if
      else
           flag \leftarrow 0
                                                                                             \triangleright no tremor
      end if
  end while
```

The program uses data from y,z-axis accelerometer and x,y-axis gyroscope, thus it operates with 4 signals. The floating window is not a rectangular one, but hamming window due to the reasons discussed above. There is, however, a huge difference to the off-line detection. Since all the computations (FFT, finding the highest peak and so on) take some time and in fact are slower than the time difference between two consecutive samples that is given by the sampling frequency, the data do not come in sample by sample mode, but in batch-mode.

Therefore, I decided to use a different filter than the floating average of size 20, because this one would introduce a significant time delay. Instead I use a filter of size 3 working in the following way. If there are only ones, it is said that tremor is detected. If there are only zeros, it is said that there is no tremor. If the values are mixed, then nothing is decided and previous decision about the tremor is used.

Some problems also arise when the hand is not moving ("rest"). There is some noise in the signal and FFT still detects some frequencies in it that sometimes correspond to the tremor. Thus, I decided to reduce these false alarms by detecting whether the hand is moving or not. If the distance between maximum and minimum in the signal is smaller than a certain threshold, it is said that the hand is not moving at all. Thus, no tremor is detected and the whole FFT calculation is skipped to save time.



Figure 3.7: Tremdet

Fig. 3.7 shows a screenshot of the *tremdet* program. The first plot shows the raw data (rest, simulated tremor, rest, general movement), the second one computed frequency of the highest peak and the last one both the flag indicating tremor (blue) and the filtered flag — tremor detection (red).

One can notice in the second plot that the frequency is sometimes 0 Hz for longer

periods of time. This corresponds to the "rest" detection i.e. phase when the hand is not moving. One can also notice that there is a time delay in the tremor detection. This is caused by the fact that the floating window has to be filled (or emptied) first. The filter also plays a role which can be observed in the third plot. Finally, it can also been seen that the filter effectively reduces false alarms.

# Chapter 4

# Experiments in the hospital

## 4.1 Instrumentation available at the Department of Neurology

The next experiments were done at the collaborating Department of Neurology at Karlovo namesti. We were provided with a goniometer, 3D accelerometer and EMG. Let us first examine these Noraxon devices.

#### 4.1.1 Electromyography

*Electromyography* (EMG) is a technique that is used for measuring muscle electrical activity. A device called *electromyogram* measures the electrical potential that is generated by muscle cells. If the muscle is active, the potential is detected. If it is not active, almost zero or low potential is detected.

There are two basic types of EMG. Either the electrode is placed by a doctor inside the muscle using a needle (intramuscular EMG) or the electrode is attached directly to the skin (surface EMG). The first case provides better results, but on the other hand it could be quite painful for the patient. Later we will be using the second method, sEMG.

The advantage of sEMG is that it is easy to apply. On the other side, one must ensure that the electrodes are attached to the right places on the muscle and that they have a good contact with the skin i.e. by shaving hairs or using special gel.

Noraxon EMG is in this terminology called sEMG.

#### 4.1.2 Accelerometer and goniometer

The difference between MTx accelerometer and Noraxon accelerometer is that in the case of the Noraxon one a hardware DC filtration can be switched on or off. One can also decide whether one wants to have a better accuracy in smaller range of values (everything that exceeds a certain limit is cut off) or whether one wants a wider range of values (but not so accurate). The first is called 2 g and the second 6 g. Such buttons can be found on the sensor.

Another difference is the fact that in the case of the Noraxon device the z-axis is oriented in the other direction comparing to the MTx counterpart.



Figure 4.1: EMG position



Figure 4.2: Accelerometer and Goniometer

## 4.2 Off-line measurements

These Noraxon instruments are connected via cabel to a wearable device that collects all the data and sends them wireless to another device that is connected to PC via USB. The measured data can then be read and stored using Polymio software. We did some measurements using this configuration .

## 4.2.1 Measuring healthy subjects

The measurements were performed in the standard position defined in 3.1.1. We were using accelerometer, goniometer and EMG that was placed on the flexor (*muskulus flexor carpi radialis*) and extensor (*muskulus flexor carpi ulnaris*) muscle. The configuration is shown in Fig. 4.1 and 4.2.

Two measurements were done on two healthy subjects (M and J) on their right hands. Here I just show the results obtained from M.

They were asked to hold the hand at rest (phase A), move to maximal positions: down, up, left and right (phase B), perform general movements (phase C) and finally pretend tremor (phase D). Fig. 4.3 show the obtained results.

The data were collected using Polymio software installed at one of the PC's in the hospital, exported to Matlab file and then later processed on our own PC. DC filtration



Figure 4.3: M's Right hand

on the accelerometer was switched on.

The results are again suggesting that the y and z-axis accelerometer output could be used for tremor detection. However, it turned out that the EMG signal is very much influenced by cable movements. Therefore, it is not sure whether the changes in the signal are caused by the electrical activity in the muscle or simply by movements of the cables. Thus, filtering should be applied to remove unwanted signal disturbances. [15]

#### 4.2.2 Measuring patients

Another set of measurements was done on two patients suffering from essential tremor and on one healthy subject for comparison. Let's call them P1, P2 and M. Unfortunately, we were not able to get access to patients with Parkinson tremor.

The measurements were performed in a similar way as in 4.2.1, but there was one significant difference: the Mtx sensor was positioned on top of the Noraxon accelerometer. The configuration is shown in Fig. 4.4

The data were collected both with the Polymio software and *tremdet* program. At the same time we made videos of the experiments.

The subjects were asked to let the hand freely hang (phase A), move it to the maximal positions: up, down, left, right (phase B), hold the hand in a horizontal posture (phase C), make 3 clockwise and 3 counter-clockwise turns (phase D) and finally let it hang freely again (phase E). Each phase should take approximately 10 s.

This procedure was repeated twice on both hands of P1 and M and twice on the left hand of P2. We skipped the right hand of P2, because the tremor there was almost unnoticeable. This gives 10 measurements and 10 videos in total. We also have data from both the Polymio software and some data from the *tremdet* program.



Figure 4.4: Position of the sensors



Figure 4.5: P2 Noraxon

P1 had very subtle tremor that was mostly affecting fingers rather than the whole hand. Therefore, I will show here the data from the healthy subjects M and P2. Both were taken from the left hand, so the standard position of the sensor had to be adjusted. The x-axis of the accelerometers pointed in the direction of the thumb. Fig. 4.5 and Fig. 4.6 show the data obtained from the Noraxon accelerometer (DC filtration switched off, 6 g) and goniometer. EMG is not shown here, because it is too noisy.

If one looks at the data from the accelerometer, one can notice that there are oscillations in the case of P2. However, their amplitude was too low to get through the rest detection in *tremdet*. Thus, we decided to relax this condition and re-run the experiment with P2. Fig. 4.7 shows an excerpt from the measurement. One can see the end of phase B, phase C and beginning of phase D.

We saw that P2 had the most noticeable tremor in phase C. However, there was almost no tremor in phase B and D. The results obtained from my algorithm correspond with this observation. The filter introduced a small time delay in the detection, but successfully suppressed some false alarms and overlooked tremor.



Figure 4.6: M Noraxon



Figure 4.7: P2 tremdet

### 4.3 Real-time measurements

In order to perform real-time computations on the measured signals, it is necessary to read the samples in batch-mode or ideally one by one. Polymio software does not have this feature. Therefore, we tried many options of transferring the data to our own PC and reading them in real-time. My college Pavel Kovář spent a great deal of time focusing on this, so I will describe it just briefly. For more in-depth explanation, one can look into [16].

First Pavel managed to read the data in real-time in the command line. But later efforts of sending the data via S-functions to Simulink failed. Sending the data to Matlab from C environment turned to be slow and complicated. Finally, Pavel managed to read the data in real-time in LabView.

To get access to the data in real-time one needs two drivers for the Noraxon devices (*nxnusb* and *myoairo*), installed LabView and LabView program that was obtained with a kind consent from Noraxon. This configuration worked on Windows 7, but not on Windows Vista. Other platforms were not tested. The drivers can be found on the attached CD.

# Chapter 5

# Principles of Functional Electrical Stimulation and Deep Brain Stimulation

### 5.1 Functional Electrical Stimulation

Functional Electrical Stimulation (FES) is a technique used to electrically stimulate muscles. It is mainly used during rehabilitation after an injury to regain movement control e.g. gait control [17]. It can also be used (combined with regulation techniques) to put a paralysed patient to a standing position and hold him or her there for a certain time.

Electric current is used as the stimulating medium. Since in this way one is theoretically able to control any muscle movement, this technique can be applied to compensate a tremor. Of course in reality, this could only be applied to certain muscles. Our main focus is the forearm.

### 5.2 Deep Brain Stimulation

Deep Brain Stimulation is a technique used to suppress tremor. It includes a surgical treatment where a small electrode is precisely put into the brain. The usual targets are structures within basal ganglia i.e. the subthalamic nucleus (STN) or the internal segment of the globus pallidus (GPi). A wire then leads to a device located usually under the collarbone. [18].

It is conjectured that every periodical movement in the body is caused by an oscillator in the brain. Since the tremor has a periodical nature, a region in the brain that is responsible for it can be found and a small electrode is placed there. To simplify it very much, a noise signal is emitted and thus the particular part of the brain virtually cannot send any more signals. This then greatly reduces the tremor.

To be more precise, DBS usually functions in a way that it emits high frequency pulses (around 130 Hz), but its parameters are tuned a bit differently for each patient. However, it is still unclear, why it works. Recent work [19] shows (based on a mathematical modelling) that oscillations arise in the brain as the disease progresses. DBS can work in a way that it reduces time delay and thus stabilizes unstable system [20]. Therefore, the oscillations are attenuated and the tremor subsides.



Figure 5.1: Control loop

## 5.3 Control algorithm

In order to apply the closed-loop feedback tremor regulation, an actuator is needed. Either DBS or FES can be used for this purpose. Since we did not have access to any of these, the following is a mere theory.

The *tremdet* algorithm can be used as a switch for the actuator. One obvious disadvantage of tremor detection based on the inertial sensors is the following. If the tremor is successfully attenuated, the tremor detection algorithm will not detect any tremor and thus will shut off the actuator. It will cause the tremor to reappear again [1]. However, this is a description of P regulator that behaves in this "bang bang" way. A memory and prediction could be added to this type of detection to create PID regulator.

The EMG signal could also be used for tremor detection. Here filtering has to be applied in order to face the issues concerning noise and other artefacts caused by cable movements. Then an algorithm should be designed to separate the electrical activity connected with the tremor from the one connected with the volitive movements [1].

The control mechanism could work in the following way. Based on the tremor detection from the inertial sensors, switch on or off the actuator. This could be FES working in the following way. It would provide a counter move for each tremor influenced move of the hand and thus suppress the tremor. It could also work in a way that it increases joint impedance [21]. Or DBS can be used as the actuator. Fig. 5.1 shows a possible scheme.

# Chapter 6

# Conclusion

The key task of this work was to design a real-time tremor detection algorithm and demonstrate that it could be later used as a part of a closed-loop feedback tremor regulation system.

I got to know the XSens MTx measurement device and together with Pavel we made some basic experiments with it. I designed a tremor detection algorithm and we demonstrated that it could be used to detect tremor of real patients. We also managed to read the data from the Noraxon sensors at the collaborating Department of Neurology. With the help of two skilled doctors, we were able to measure both healthy subjects and subjects with essential tremor and also record it on video for a possible future use.

However, there is still a lot to be done. First big thing to do, would be using a different platform for reading sensor data. We were mainly using Matlab environment and that proved to be very efficient in case of the MTx device. But if we want to read the data from the Noraxon devices in real-time, there is still a lot to do. Either one can follow what Pavel did - calling Matlab from C environment or one could start using LabView. We already demonstrated that it could be used for obtaining data from both the MTx and Noraxon devices. Thus, a fusion of data from both devices seems to be a next natural step.

Concerning the detection algorithm, our aim was to show that it is possible. So the algorithm is in no way optimal. One could work further on speeding the FFT computation, maybe in a way that the algorithm could use some of the already computed data for future computation as well and do not start from scratch in every loop as it is done in the present version. Furthermore, the whole detection is based just on the simple information that the tremor occurs at frequencies between 3 to 8 Hz. Future work could focus on developing more intelligent detection algorithm based on SVM or Adaboost. However, this would require collecting a lot more data from both healthy and tremor suffering patients in order to make such learning possible. If only a small set of data is used, the algorithms could easily overfit. It means they would detect the specific tremor of that particular patient rather than the tremor itself.

The EMG measurement itself brought in fact more questions than answers. More work has to be done in order to properly get rid of all the artefacts caused by cable movements. Distinguishing the volitional and the non-volitional signal is also a big challenge.

Finally, it would be really exciting to get access to the FES and/or even DBS device and close the regulation loop. In that case one would have to also focus on developing a mathematical model of the forearm and hand. In our case we could always use the small MTx device, attach it to our own hand and perform any measurement we wanted. This would not be possible with a FES device, so one would have to use modelling for developing and testing the control algorithm. In the case of DBS, a model of the brain tissue would be required. It would be a very exciting step to an almost unexplored territory.

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# **CD** Content

The attached CD contains the source codes, measured data with videos, drivers, source codes in  $\text{ET}_{\text{EX}}$  for generating the PDF file and the final PDF file. Table 1 shows the structure of the CD.

Directory	Description
Code	source code
Data	measured data
Drivers	necessary drivers for Noraxon devices
Thesis	source files for the thesis
thesis.pdf	bachelor thesis

Table 1: CD Content